



2023 SENIOR'S MIXED 18

All you need to know about the 2023 season!

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Senior Championship Race

Titles to Be Won

Most Awesome Senior Men's Division: This is the highest honor that can be awarded in the Shelter Valley Pines Senior's League. This is the individual that displays golfing excellence on a weekly basis and collects the most points over the season in the Senior Men's Championship Race.

Most Awesome Senior Ladies Division: This is the highest honor that can be awarded in the Shelter Valley Pines Senior's League. This is the individual that displays golfing excellence on a weekly basis and collects the most points over the season in the Senior Ladies Championship Race.

Most Awesome Senior Team Division: This is the highest honor that can be awarded in the Shelter Valley Pines Senior's League. This is the team that displays golfing excellence on a weekly basis and collects the most points over the season in the Senior Couples Championship Race.

Putting Champion: This honor is awarded to the individual with the lowest putting average in the league. Must have at least ten games where putts are entered to win this award.

Year End Championship: This honor is bestowed to the winner of our year end tournament.

League Games & On Course Competitions

Scramble: This format is used for team play. In this format all golfers tee off and then play from the best shot. They continue using and playing from the best shot until the team has holed out. When choosing the best shot it should be noted that players may not change the lie of the ball (ie if the ball is in the rough, all golfers must hit from the rough).

Best Score: This format is used for team play. In this format everyone in the group plays their own ball (like regular stroke play) and at the end of each hole, the scorekeeper circles the lowest score of the group and uses that score as the team score. Typically when the club runs a best score, handicaps will be applied and each group will be given a scorecard that has the handicaps applied for their players.

Stroke Play: also known as medal play, is a scoring system in the sport of golf. It involves counting the total number of strokes taken on each hole during a given round, or series of rounds. The winner is the player who has taken the fewest number of strokes over the course of the round, or rounds. IE REGULAR GOLF

Shamble: This format is a combination of the scramble and stroke play. All golfers in the group (2 or 4) will tee off and go to the best shot (like a scramble). From the best tee shot, players finish out the hole with their own ball (like stroke play).

Guess Your Score: Players are required to guess what they will shoot on their round before teeing off. The player closest to their actual score will win a prize.

3 Club Challenge: The 3 club challenge is a game played where individuals are only allowed to use 2 clubs and the putter (for a total of 3 clubs) during their round of nine holes. This format is played on the front nine

Closest to Pin: This competition is used mostly on par 3's. The player who is closest to the pin (must be on green) on their tee shot is deemed the winner. The player marks their location with the marker provided. In the event your shot is directly in front of the hole we do ask that you place the marker behind the hole at the equivalent distance. This way you will not block a potential hole in one.

Closest to Rope: For this competition the player who is closest to the rope will win the prize. Please note that the rope may not always be a straight line. If you overshoot the rope we congratulate you on your great drive but you have knocked yourself out of this competition.

Longest Drive: Awarded to the person who hits the longest drive (must be in the fairway)

Shortest Drive Awarded to the person who hits the shortest drive (must be in the fairway)

Farthest from Pin: The opposite of Closest to the Pin, this prize is awarded to the player who hits their tee shot farthest from the pin BUT STILL ON THE GREEN

In The Drink: On this hole any player who hits their tee shot into the water can circle their name on the scorecard. They will then be entered into a draw to win a prize.

Closest to the Bottle: Similar to the closest to pin, the club will place a bottle in the middle of the fairway. The player who is closest to the bottle off their tee shot will win this prize. (Must be in fairway)

Longest Putt: Awarded to the individual who sinks the longest putt. You cannot win this by just having a long putt, you must drain it as well. **Also you must be on the green surface for this to count. League rules state that a putt is from the green surface only.**

Senior Morning Rules 2023

- USGA rules as modified by local rules shown on the scorecard and noted in this section will govern all play at the *Shelter Valley Pines Golf Club*.
- Summer rules will apply unless notified by the league committee. The ball may not be moved and must be played as it lies. If you're in a divot, play it from the divot.
- Male golfers aged 55 to 75 will play from the white tees, male golfers aged 76 and older will play from red tees while ladies will play from red tees.
- The league will play and follow the schedule noted on the web page and sent to you via email
- Alternating 9's: The league will alternate between front and back nines on a week to week basis starting on the back nine.
- Handicaps: Players will earn three handicaps through the year; a front nine, back nine and average handicap. Front and back nine handicaps will be used for your matches in the match play. Average handicaps will be used for all other point's races and rankings.
- Pace of Play & Tee times: Each group is responsible for playing 9 holes in 2:15 minutes or less. Please keep pace with the group ahead of you. Players are to be on the first tee by their tee time. If your tee time is at 4:47 and you arrive to the club at 4:47, you are late for your time and your group has teed off without you.
- To qualify for prizes, players must attend 9 of the 18 scheduled events. If an event is rained out, the number of days to qualify will be reduced by the number of rained out days. Whenever we have a rainout, we will run a rain date on the following Saturday evening (pending no events) with the same events and activities planned.
- Each player is responsible for his own score. Opponents should point out any miscounts. *Any disputes will be decided and resolved by the league committee.*
- One group member will keep the official score for the group. **Enter the FIRST INTIAL and Full Last Name of all players** on the scorecard. Please write the date on the card. The scorecard must be signed and attested before being handed in. **MAXIMUM 9 PER HOLE.**
- Please print the score clearly and keep track of putts. A sample scorecard is shown below. Note the large number indicates the number of strokes and the small number indicates the number of putts. **Balls must be on the green to count as a putt.**

Name	1	2	3	4	5	6	7	8	9	Total
J. Doe	5 ₂	6 ₃	3 ₁	3 ₂	5 ₂	4 ₁	3 ₂	6 ₃	2 ₁	37 ₁₇

OR

Name	1	2	3	4	5	6	7	8	9	Total
J. Doe	5	6	3	3	5	4	3	6	2	37
<i>Putts</i>	2	3	1	2	2	1	2	3	1	17

- At the end of each round, the scorer is responsible for writing in each participants score and putts on the score sheet located next to the score card box before handing in the score card.
- Members on the committee are the only individuals allowed to change a HDCP
- Weekly prizes will be awarded the following week All stats will be posted on the web by 6:00 PM on Monday evening. www.shelteryvalleypines.com

Most Awesome Races

Collect the most points throughout the year and win! Over the first 5 weeks, points will be given out based on participation. After this time, points will be given out based on net scores. Points are given out in the following manner.

Low Net, 2 nd , 3 rd , 4 th Lowest Net	10 Points
5 th , 6 th , 7 th and 8 th Lowest Net	9 Points
9 th , 10 th , 11 th and 12 th Lowest Net	8 Points
13 th , 14 th , 15 th and 16 th Lowest Net	7 Points
17 th , 18 th , 19 th and 20 th lowest Net	6 Points
All other scores entered	5 Points
Participation Points	5 Points

Maximum points available for one player to achieve over the year: 240

During certain events, point availability may be doubled.